## **EXTENDING AlDeSCO BY**

Building a data flow graph for java

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## WHY EVEN BOTHER?

```
• AlDeSCo #83

Datenfluss wäre hilfreich gewesen
```

```
if(arr[i] > arr[j])
    // ...

boolean needsToSwap = arr[i] > arr[j];
if(needsToSwap)
    // ...

What we got
```



#### THREE STEPS TO SUCCESS

```
class AlDeSCo {
 public int magic(int n, boolean b) {
   int x = 42:
   if(b)
                                                    How does n propagate
     x = addFive(n):
                                                    through the program?
   else
     x = n:
   return x;
                                                 flowsTo(...)
 private int addFive(int m) {
                                               flowsFrom(...)
   return m + 5;
```



We can ask three different questions:





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• Does x depend on y?



```
flowsTo(...)
flowsFrom(...)
dependsOn(...)
```

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- Does x depend on y?
- What flows from x?

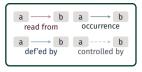


```
flowsTo(...)
flowsFrom(...)
dependsOn(...)
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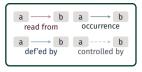
- Does x depend on y?
- What flows from x?
- What flows to x?





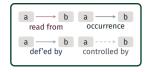


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```





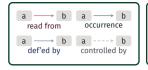
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```
-(Methods)
```

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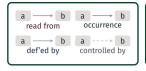




```
magic
```



```
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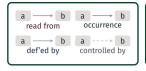




```
int n
magic
```



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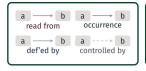




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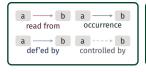




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int n
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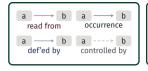
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```





```
int n
boolean b
int x = 42
                                    magic
magic
                                  Methods
```

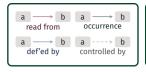
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int x = 42
                                    magic
magic
                                  Methods
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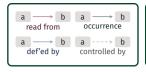




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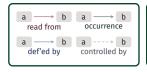




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```

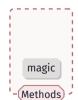


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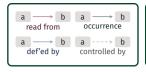




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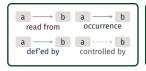




```
int n
             boolean b
n
             int x = 42
            magic
```



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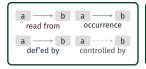




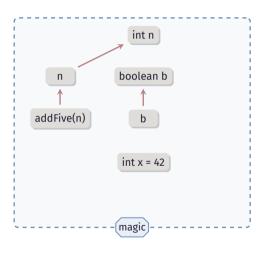
```
int n
                 boolean b
    n
addFive(n)
                  int x = 42
                 magic
```

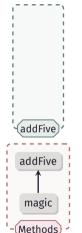


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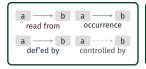




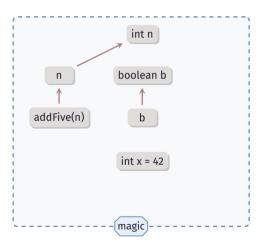




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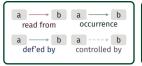




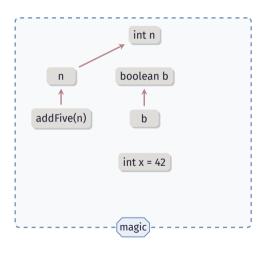


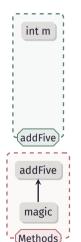


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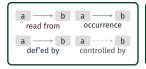




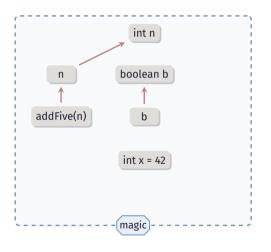




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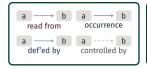




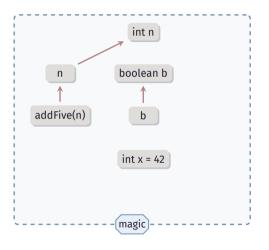




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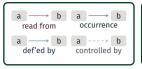




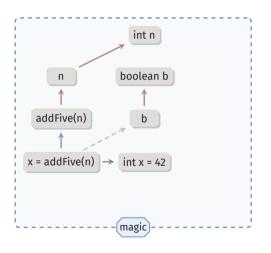




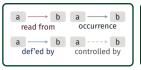
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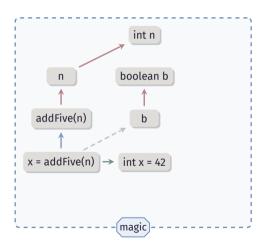


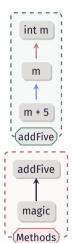




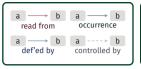




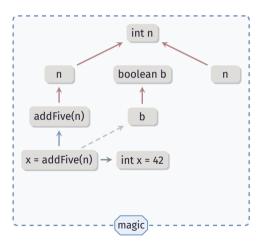




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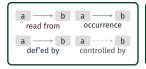




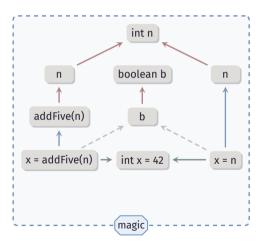


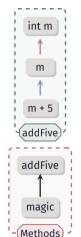


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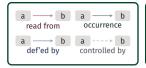




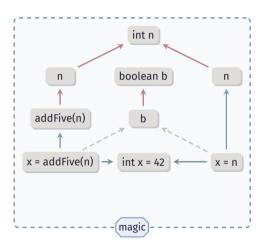






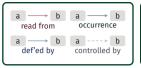




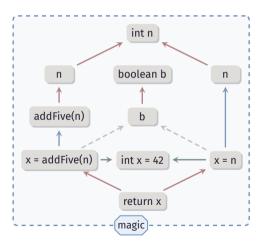


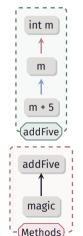


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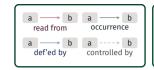








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#### flowsTo(a)

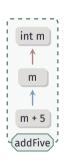
Traverse all paths that lead to a.

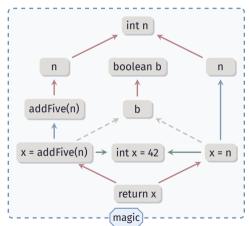
#### flowsFrom(a)

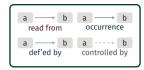
Traverse all paths that start at a.

#### dependsOn(a, b)

Is there a path between a and b?









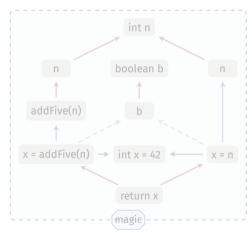
flowsTo(a)

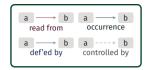
Traverse all paths that lead to a.

flowsFrom( int n )
 Traverse all paths that
 start at int n .

dependsOn(a, b)
 Is there a path between
 a and b?









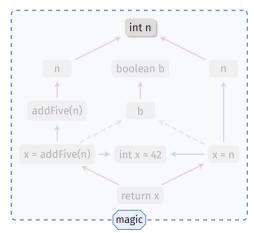
flowsTo(a)

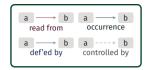
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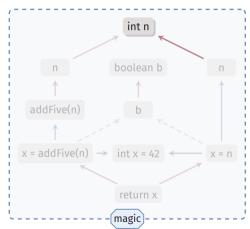
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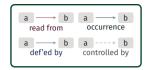
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flowsTo(a)

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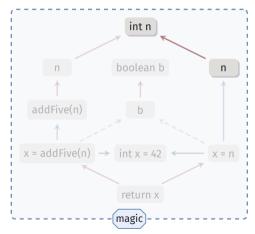
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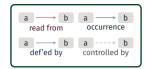
a and b?

int m

m

m+5





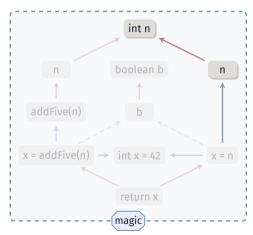


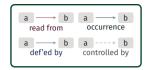
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Traverse all paths that lead to a.

flowsFrom( int n )
 Traverse all paths that
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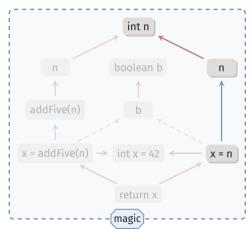
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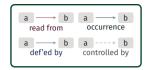
Traverse all paths that lead to a.

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Traverse all naths th

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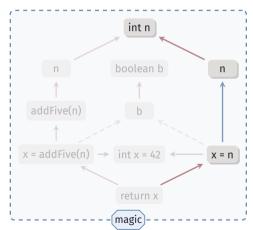
flowsTo(a)

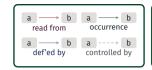
Traverse all paths that lead to a.

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flowsTo(a)

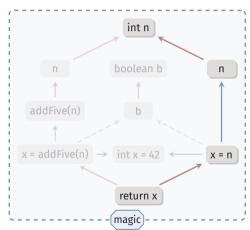
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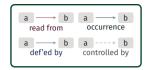
flowsFrom( int n )

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dependsOn(a, b)







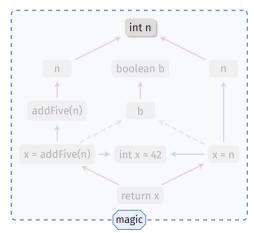


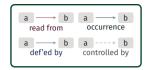
flowsTo(a)

Traverse all paths that lead to a.

flowsFrom( int n )
 Traverse all paths that
 start at int n .









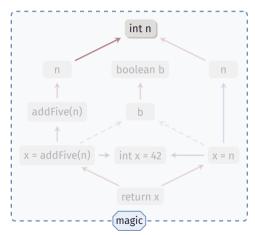
flowsTo(a)

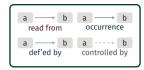
Traverse all paths that lead to a.

flowsFrom( int n )

Traverse all paths that start at int n.









flowsTo(a)

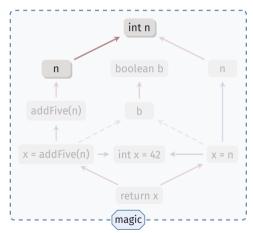
Traverse all paths that lead to a.

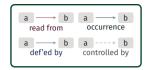
flowsFrom( int n )

Traverse all paths that start at int n.

dependsOn(a, b)







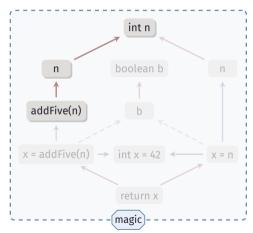


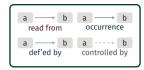
flowsTo(a)

Traverse all paths that lead to a.

flowsFrom( int n )
 Traverse all paths that
 start at int n .









flowsTo(a)

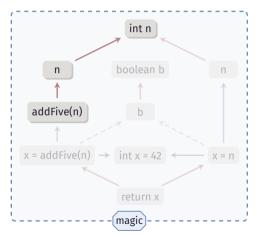
Traverse all paths that lead to a.

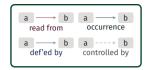
flowsFrom( int n )

Traverse all paths that start at int n.

dependsOn(a, b)









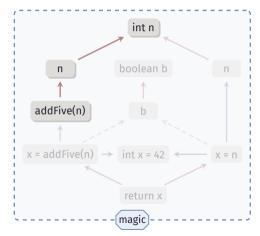
flowsTo(a)

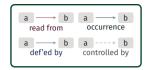
Traverse all paths that lead to a.

flowsFrom( int n )
Traverse all paths tl

Traverse all paths that start at int n.









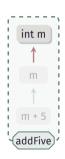
flowsTo(a)

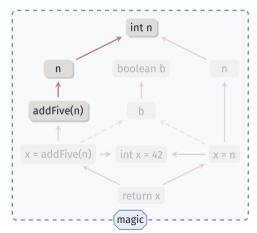
Traverse all paths that lead to a.

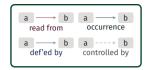
flowsFrom( int n )

Traverse all paths that start at int n.

dependsOn(a, b)









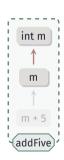
flowsTo(a)

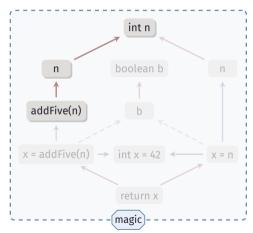
Traverse all paths that lead to a.

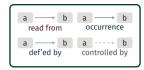
flowsFrom( int n )

Traverse all paths that start at int n.

dependsOn(a, b)









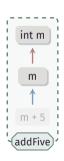
flowsTo(a)

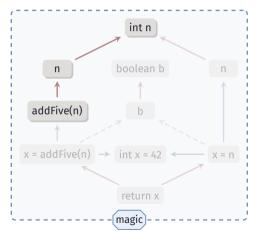
Traverse all paths that lead to a.

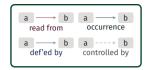
flowsFrom( int n )

Traverse all paths that start at int n.

dependsOn(a, b)









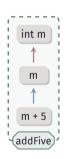
flowsTo(a)

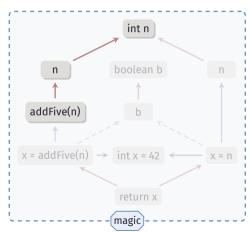
Traverse all paths that lead to a.

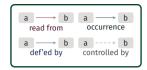
flowsFrom( int n )

Traverse all paths that start at int n.

dependsOn(a, b)









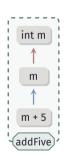
flowsTo(a)

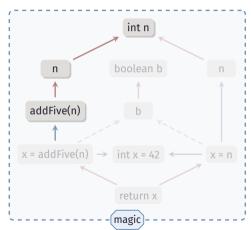
Traverse all paths that lead to a.

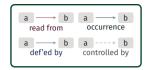
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dependsOn(a, b)









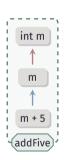
flowsTo(a)

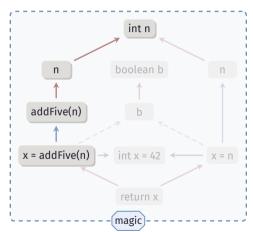
Traverse all paths that lead to a.

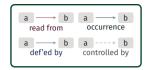
flowsFrom( int n )

Traverse all paths that start at int n.

dependsOn(a, b)









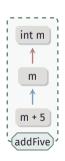
flowsTo(a)

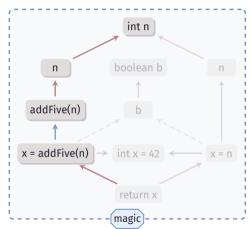
Traverse all paths that lead to a.

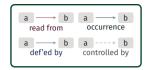
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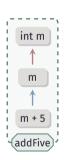
flowsTo(a)

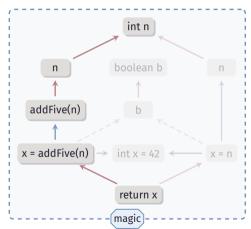
Traverse all paths that lead to a.

flowsFrom( int n )

Traverse all paths that start at int n.

dependsOn(a, b)





# **Lukas Pietzschmann**